

# SEMINAR CALC() CSS FUNCTION

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### What is the calc() CSS Function?

calc() is a CSS function that lets you perform basic arithmetic operations (addition (+), subtraction(-), multiplication(\*), division(/) to determine CSS property values in real-time.





### Its syntax

element { property: calc(expression); width: calc(100vw - 10%);

Here -> expression parameter represents a calculation. Giving you a single value for CSS property.

## How do l use it?

Can use calc() when using css properties that accept length within the values Few proprties in css that take length (width, height, padding, margin, border, box sizing and fonts). Length Units of CSS (px, %, em, rem, vh, vw, vmin, vmax, in, mm, cm, pt, pc, ex, ch).



## Why Should I use it?

- 1. It's helpful to mix different CSS units (e.g., px, %, rem, vw) for a single property value.
- 2. Puts the user's browser to work doing math that can't be done ahead of time 3. Can simplify and create a more dynmaic responsive layouts







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### Demo 1: Margin(spacing)

header, main, footer { max-width: 900px; width: 85%: margin: O auto;

/\* width: calc(100% - 40em); , calc(100vw - 2em) \*/



\star CSS		
1 <b>~/*</b> 2	Demo 1 (SLIDE 3) */	
3 hea 4 mai	der, n,	
5-foo	ter {	
6 <del>-</del> w	idth: 85%; /* calc(100% – 40em); */	
7 m	argin: 0 auto;	
8 }		
10 - body {		
11 f	ont-family: Trebuchet Arial, Helvetica, sans-serif;	
12 f	ont-size: 1.2rem;	
13 l	ine-height: 1.9rem;	
14 }		

On Web Typography

by Jason Santa Maria

### **Chapter 2: How type works**

There are no rules in typography.

This is the hardest fact for people to grapple with when they try methods that work most of the time, but nothing that works all whitespace, pleasing typefaces, and visual appeal, but we can choices work best for each situation.

Whether we're the designers or the readers, we're all part of the newspapers and magazines, signs on subways and freeways, each day than at any other point in history. Type is pervasive--a



### What are the rules?

- I.You <u>must have</u> a space within the syntax of the calc function.
  - a. calc(100% 10px) /\* valid \*/
  - b. calc(100%-10px) /\* invalid \*/
- 2. You <u>must not have</u> a space between the calc and ()

a. calc (100% - 10px) /\* invalid \*/ 3. Don't over abuse it. If the math can be done then do it instead



### What are the rules?

- Operators
  - + (Addition) and (Subtraction) require units on both sides.
    - font-size: calc(lrem + lvw);
  - \* (Multiplication) and / (Division) require one side to be unitless.
    - Example: width: calc(100% / 3); (the 3) has no unit).



## What can you do with it?

I.Use of CSS varibles. Defining a value once, modifying later, using calc() a. :root { variables } i.{ ---width: 100px; } b. calc(var(--width) \* 2); 2. Can nest calc() with each other a. calc(100px + calc(200px + 2%))

3. Can mix with other css functions. or use other functions within calc() a. clamp(100px, calc(100vw - 20em), 800px)









## Demo 2 - Sticky header

- First Set a fixed height for the header (e.g., 60px).
- Use calc(IOOvh 60px) for the main content to leave space for the header.
- Add overflow-y: auto; to enable scrolling within the main section.



\star CSS		
	background-color: #333;	
	color: white;	
	<pre>height: 60px; /* important for sticky header */</pre>	
67 <b>}</b>		
70- main {		
	height: calc(100vh - 60px);	
	overflow-y: auto;	
73 }		



## Demo 3: clamping ()

 Clamping allows to create a more responsive Design by setting a dynamic range for values min / preferred / max min: the smallest value allowed. preferred: the ideal or "preferred" size. max: the largest value allowed.





## Demo 3: clamping ()

- Ex: font-size: clamp(l6px, 3vw, 36px) This allows you to mix absolute and relative units.
- Mixing clamp & calc clamp(I.5rem, calc(Irem + 2vw), 48px) The font size can never go below 1.5rem. The preferred size is calc(lrem + 2vw). The font size can never go above 48px.







## Demo 3: clamping ()

Breaking Down the Preferred Value: calc(Irem + 2vw)

- Irem:
  - By default, Irem is I6px if the user hasn't changed their browser settings.
  - $\circ$  So Irem = I6px in a typical scenario.
- 2vw:
  - vw is viewport width. Ivw equals 1% of the current viewport width.
  - $\circ$  If the viewport width is 900px, then 2vw means **2%** of 900px, which is  $900px \times 2/100 = 18px$ .
- Adding them together:
  - $\circ$  Irem (I6px) + 2vw (I8px) = 34px. <-- hence the preferred size is 34px.





### **Demo 4 : Full-Width Element** with calc() Demo Link

How to make images or videos span the entire viewport

- First we need a centered container
  - (e.g., main {

max-width: 600px margin: O auto;

} )

- We want an image or video inside this container Then have it expand beyond this container to the full browser width.
- Why use calc() for this? It's so we can align the element's center with the container's (the viewport center)



## **Demo 4 : Full-Width Element** with calc()

The Full-Width CSS

img[src\*="images.unsplash"] {

display: block; width: 100vw; max-width: 100vw; margin:  $0 \operatorname{calc}(-50 \mathrm{vw} + 50\%);$ 

- width: 100vw = image/video is as wide as the browser window.
- -50vw shifts the element left by half its own width.
- + 50% nudges it back so imgs center lines up with the container's (main) center (which is already at the viewport's 50%).





### Sites

- 1. https://jdsteinbach.com/css/where-to-usecss-calc-real-world/
- 2. https://www.geeksforgeeks.org/css-calcfunction/
- 3. https://medium.com/@anton.martyniuk/ complete-guide-to-building-responsive-uiwith-css-calc-a787832dc8b3



# THANK YOU





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